



NEVADA COUNTY 4-H DRAMA PROJECT PROFICIENCY PROGRAM



LEVEL 1 - THESPIAN

NAME:				
CLUB:				
PROJECT:		· ,		

PRIMARY MEMBERS ARE NOT ELIGIBLE TO PARTICIPATE IN PROFICIENCY PROGRAMS

FILL IN THE BLANKS

Word List: As Soon As Character Director Look It Up They Can Se	Listening Time Positive	Practice Costume Quiet Cue Breathe Listening	Perfect Dead Others Anything Director Word	Attitude Actors Gum Script Words	Backstage Order Mugs Warm-up Improvise
,	are no small p	arte only smal	11		
			•		
	n to the r argue with the			•	•
	t direct		•		
	ys be on	•		•	
5. Alwa	vs hring vour	to	every rehearsal		
7 Don'	t chew				
•	ice, Practice,				
	orize your				
•	orize the scene				
	ice still makes	*	•		•
	tain a positive				
	te movements 1			:	
	arch your				
			a word or a phr	ase,	
-	al expressions				•
	nciate e-ver-y				
				•	
			ire		
	tice active				
				•	
			ng		
24 Kee	n vour feet	. •			
25. Nev	er turn your ba	ck to the audie	nce, unless the		tells you to.
	't complain ab			•	
28. Dor	't complain ab	out	• · · · · · · · · · · · · · · · · · · ·	•	•
29. Nev	er, never, say a	nything about	another person	unless it's	
	't forget to				•
	perform unles				

LABEL THE 15 STAGE POSITIONS

		BACKSTAGE		·
	,			
•	•		•	•
	•	•		•
	•		•	
		AUDIENCE		
Definitions:				
R means right				
L means left				
U means up				
D means down				
C means center				

IMPORTANT THEATRE ARTS WORDS

Match Word to Definition

1.	To Perform in a play.	Act
2.	Sew or make costumes, sets or props.	
3.	Talk between 2 or more characters in a play.	Actor
4.	Picture of something that lives only in your	Ad Lib
_	mind.	Audience
5.	Solution to the problem or conflict that a	1 tudience
_	character faces.	Build
6.	To use your body to create something or	
7	somebody out of your imagination.	Character
7.	Activity to limber up your body, voice or	~ ~•
8.	imagination.	Conflict
o. 9.	Building where dramas are performed.	
9.	Any object that a person moves to make it "come alive" in front of an audience.	Costume
10.	Departure from the script in order to cover	Cue
10.	unexpected situation or hide a lapse of	Cuc
	memory.	Dialogue
11.	The music which begins a performance.	Dialogue
12.	Person who pretends to be someone (or	Drama
12.	something) else as in a play.	
13.	Struggle between 2 characters that creates a	Imagination
	problem in a play.	-
14.	Each phrase or sentence that a character	Line
	speaks in a play.	N.C.
15.	The central idea of a play.	Mime
16.	The signal that initiates a change of any	Monologue
	kind during a performance.	Wiohologue
17.	One person talking on stage.	Overture
18.	Regular, repeating pattern that you can	
	hear.	Performance
19.	Backdrop, curtain, lights & other large	
	objects that usually aren't moved during a	Prompt
	play. They show when and where the play	D (
	takes place.	Puppet
20.	Presentation in front of at least 1 other	Resolution
21	person.	Resolution
21.	The person who, during the performance,	Rhythm
22	feeds actors lines if they forget.	raiy uun
22.	The text of the show, also containing	Scenery
	information about settings, characters, costumes etc. to aide the cast & crew.	
23.	Participant in a story, scene or play; can be	Script
23.	a person, animal or object.	
24.	Group of people watching a performance.	Theater
25.	Dress of a particular people, time or place.	Thomas
26.	Conflict shown by actors as in a play.	Theme
	and the second of the second o	Warm-up
		warm-up

CONGRATULATIONS!

You have completed Level 1 of the Drama Project Proficiency Program.

Name	Age
Club	
Project	
Project Leader Name	
Signature	Date
County Coordinator's Name	· · · · · · · · · · · · · · · · · · ·
Signature	Date